

USAISEC AD-A269 959



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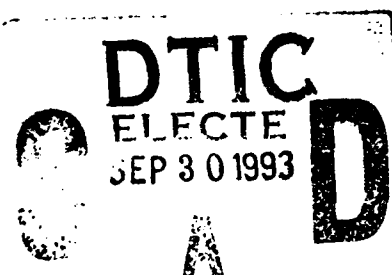
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Integrated Office Information System (IOIS) Summary Report:

An Object-Oriented SEM Design/Maintenance Methodology for an
Integrated Knowledge Base/Database

ASQB-GM-90-024

MAY 1990



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93-22589



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SECURITY CLASSIFICATION OF THIS PAGE

REPORT DOCUMENTATION PAGE

Form Approved
OMB No. 0704-0188
Exp. Date: Jun 30, 1986

1a. REPORT SECURITY CLASSIFICATION UNCLASSIFIED			1b. RESTRICTIVE MARKINGS NONE		
2a. SECURITY CLASSIFICATION AUTHORITY N/A			3. DISTRIBUTION/AVAILABILITY OF REPORT N/A		
2b. DECLASSIFICATION/DOWNGRADING SCHEDULE N/A					
4. PERFORMING ORGANIZATION REPORT NUMBER(S) ASQB-GM-90-024			5. MONITORING ORGANIZATION REPORT NUMBER(S) N/A		
6a. NAME OF PERFORMING ORGANIZATION AIRMICS		6b. OFFICE SYMBOL (If applicable) ASQB-GM		7a. NAME OF MONITORING ORGANIZATION N/A	
6c. ADDRESS (City, State, and Zip Code) 115 O'Keefe Bldg. Georgia Institute of Technology Atlanta, Ga 30332-0800				7b. ADDRESS (City, State, and ZIP Code) N/A	
8a. NAME OF FUNDING/SPONSORING ORGANIZATION AIRMICS		8b. OFFICE SYMBOL (If applicable) ASQB-GM		9. PROCUREMENT INSTRUMENT IDENTIFICATION NUMBER	
8c. ADDRESS (City, State, and ZIP Code) 115 O'Keefe Bldg. Georgia Institute of Technology Atlanta, GA 30332-0800				10. SOURCE OF FUNDING NUMBERS	
				PROGRAM ELEMENT NO. 62783A	PROJECT NO. DY10
				TASK NO. 05	WORK UNIT ACCESSION NO.
11. TITLE (Include Security Classification) Integrated Office Information System (IOIS) Summary Report: An Object-Oriented SEM Design/Maintenance Methodology for an Integrated Knowledge Base/Database					
12. PERSONAL AUTHOR(S) Dr. Olivia R. Liu Sheng, Joline Morrison, Mike Morrison					
13a. TYPE OF REPORT		13b. TIME COVERED FROM _____ TO _____		14. DATE OF REPORT (Year, Month, Day) May 1990	
15. PAGE COUNT 28					
16. SUPPLEMENTARY NOTATION					
17. COSATI CODES			18. SUBJECT TERMS (Continue on reverse if necessary and identify by block number)		
FIELD	GROUP	SUBGROUP			
19. ABSTRACT (Continue on reverse if necessary and identify by block number)					
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20. DISTRIBUTION/AVAILABILITY OF ABSTRACT <input checked="" type="checkbox"/> UNCLASSIFIED/UNLIMITED <input type="checkbox"/> SAME AS RPT. <input type="checkbox"/> DTIC USERS			21. ABSTRACT SECURITY CLASSIFICATION UNCLASSIFIED		
22a. NAME OF RESPONSIBLE INDIVIDUAL Michael Evans			22b. TELEPHONE (Include Area Code) 404/894-3107		22c. OFFICE SYMBOL ASQB-GM

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IOIS Summary Report:
An Object-Oriented SEM Design/Maintenance
Methodology for an Integrated Knowledge Base/Database

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This research was supported in part by a grant from the Army Institute of Research in Management Information, Communications, and Computer Science (AIRMICS), Atlanta, Georgia, Grant #: DAKF-11-88-C-0021.

EXECUTIVE SUMMARY

An object-oriented Structured Entity Method (SEM) design and maintenance methodology was completed as partial fulfillment of the February 3, 1989 proposal. Due to its object-oriented nature, the methodology has been renamed the Structured Object Methodology (SOM). SOM provides high level design tools somewhat similar to Entity Relationship Diagrams that, unlike ER Diagrams, are top down and hierarchical. SOM diagrams translate easily into objects that can be coded into a knowledge base. The resulting knowledge base is easier to understand and maintain than conventional knowledge bases with no underlying organization to their rules.

As was also suggested in the February 3, 1989 proposal, a prototype of an integrated KB/DB for the IOIS was completed. The prototype fully utilizes SOM and verifies that it is a reasonable design technique. SOM proved to be better suited to the task of integrating a KB/DB than other design techniques that were explored at the same time. A subset of AIRMICS data was modeled using SOM and then entered into a normalized database. Oracle was chosen for the DBMS and the knowledge base was written using PC-Scheme/Scoops, an object-oriented dialect of LISP.

1. INTRODUCTION

Data may be characterized as factual, atomic statements, that occur in large volumes. Conversely, knowledge consists of imprecise statements applicable to large groups of facts[1]. Data is generally more dynamic than knowledge; for example, a person's address (data) may change, but the procedure of finding his house by looking up the address (knowledge) on a city map does not.

A database uses a database management system (DBMS) to efficiently manipulate a repository of data. Likewise, a knowledge base (KB) uses an inference engine to efficiently manipulate knowledge (usually in the form of rules) and data (often hard-coded as facts within rules). The coupling of DBMS and KB technologies allows facts to be retrieved from a database and acted upon by a KB. Complex data retrieval tasks involving abstract knowledge are assisted by the KB. Most coupled KB/DBMS systems have not overcome one of the fundamental differences between data and knowledge, however: the dynamic nature of data. If database tables or schemas are revised, knowledge base rules must be updated to reflect these changes. Databases can be easily updated with new tables, fields and records; however, reflecting such additions in a knowledge base is difficult.

The purpose of this paper is to demonstrate a solution to this problem with a prototype of an intelligent database that explores object-oriented database and knowledge base design within a dynamic query environment. This prototype, called PATHFINDER, allows users with little system or database knowledge to access all possible combinations of database information easily and quickly. PATHFINDER's KB is easily modified to reflect changes in the database schema. This paper provides a brief review of intelligent database theory and previous intelligent database systems, followed by a description of PATHFINDER's architecture, design and implementation. Ideas for additional features and functions are also presented.

2. INTELLIGENT DATABASE THEORY

An intelligent database is separated into two parts: the "extensional" database and the "intensional" database[2]. The extensional database stores explicit data values while the

intensional database stores deductive information used to derive new data from the explicit data. An example of tuples in an extensional BUILDING_SUPPLIER table could be represented in the predicate form of (TABLE_NAME(FIELD1, FIELD2, ...)) by:

```
BUILDING_SUPPLIER(ACME,PAINT)
BUILDING_SUPPLIER(SMITH,LUMBER)
BUILDING_SUPPLIER(ACE, PAINT)
```

A first order logic derived query could be formed to find all suppliers of PAINT or LUMBER. An example of intensional knowledge stating that every SUPPLY carried by a BUILDING_SUPPLIER is a BUILDING_SUPPLY would be:

```
BUILDING_SUPPLY(y) <--- BUILDING_SUPPLIER(x, y)
```

The difference between intensional and extensional knowledge is not always clear, because databases sometimes incorporate features that are intensional by the above definition. Nevertheless, a knowledge base should contain knowledge that is more stable and at a higher level of abstraction than the extensional knowledge contained in a database.

Wiederhold used levels of abstraction to define nine categories of knowledge relevant to a database [3]. They were loosely grouped into intensional and extensional knowledge. A natural place to begin a knowledge base/database coupling is with knowledge one level of abstraction higher than normally found in database. Using Wiederhold's classification, *structural knowledge* is the first level of knowledge that is clearly in the domain of a knowledge base. It is composed primarily of knowledge about dependencies and constraints among the data.

Gardarin and Valduriez[4] base/database integration: *loose coupling*, *tight coupling*, and *complete integration*. *Loose coupling* is demonstrated by using a call interface to allow communication between an existing relational DBMS and a separate existing logic programming language. The DBMS is invoked using predicates pre-defined in a special syntax, usually SQL. Al-Zobaidie and Grimson[5] also stipulate that all data is loaded to the expert system as a snapshot from the database prior to operation of the expert system (KB). *Tight coupling* relaxes the pre-defined predicate constraint for DBMS calls and makes the DBMS invisible to the user, but the logic programming language and DBMS still exist as separate entities. Al-Zobaidie and Grimson perhaps state this more clearly by saying that data is only retrieved from the database as needed during operation of the expert system.

Complete integration, the highest level of synthesis, requires the logic programming language to be incorporated into the DBMS. Bell, et. al.[2] subdivided tight coupling depending upon whether it occurred at the logical, functional, or physical level. Their functional and physical tight coupling appear to correspond respectively to Gardarin and Valduriez's tight coupling and complete integration.

Al-Zobaidie and Grimson[5] have another way of categorizing types of deductive databases. They divide them into *intelligent DB*, *enhanced ES* (expert system), and *inter-system communication*. Their major distinction lies in whether the underlying design emphasizes a database (with expert system capabilities added), an expert system (with database functionality added), or both. Inter-system communication allows both the KB and DB to continue to operate independently of each other but to also communicate as needed.

3. EXAMPLES OF INTELLIGENT DATABASES

The KDL-ADVISOR was a system built by Potter[6] to demonstrate the feasibility of the Knowledge/Data Model. A schema specification language is used to capture both knowledge semantics as well as data semantics. A number of extensions to the semantic data model are presented all of which are intended to allow the representation of more abstract knowledge. The KDL-ADVISOR knowledge base was coded using Prolog. The DBMS was not mentioned and possibly extensional facts were also coded using Prolog. As a result, this prototype may not be comparable to PATHFINDER and possibly does not represent an integrated KB/DB. Potter presents a simple example to illustrate the ADVISOR's knowledge/data schema. The example shown appeared quite complex, however, when diagrammed and was difficult to follow. Perhaps the Knowledge/Data Model would be well suited to professionals specializing in this methodology, but for others, a simpler model like PATHFINDER's would help.

LOOD (Logic-oriented object data base) was described by Sheu[7] and is a way to formally describe intelligent databases. Sheu notes "a logic-oriented object base can be described as a data model that is constructed on the basis of an enhanced semantic data model that incorporates more procedural semantics and is represented in logic." No mention was made of a prototype using the LOOD methodology, however, it appears that one could be constructed. LOOD appears to be more mathematically oriented than the Knowledge/data Model and as such is even more complex. For this reason, it will probably not become widely used.

Others have described systems without going into the underlying formalisms in as great depth. Smith, et. al[8, 9] have described a knowledge based search intermediary called EP-X that is designed to facilitate information retrieval from a thesaurus type of system. Documents were represented as frames with a list of title, authors, title, etc. Concepts (keywords, subjects, etc.) were also organized hierarchically to support efficient searching for relevant documents. The tools used to construct the KB and DB were not described in the two papers reviewed. No information as to the type of coupling was presented.

CoalSORT[10] can be categorized as a browsing knowledge-based interface to a database. It uses a frame based semantic net to aid both searchers and indexers when seeking or cataloging documents. CoalSORT's method of browsing is similar to PATHFINDER's. Its KB was written with FrameKit, a frame representation language written at Carnegie Mellon University. A DBMS was not mentioned.

4. DESIGN AND IMPLEMENTATION

PATHFINDER is part of the University of Arizona MIS Department's Integrated Office Information System (IOIS) project. Although most office systems are used primarily by clerical and secretarial employees, the IOIS aims to increase office productivity by creating a system for use by both managerial and clerical/secretarial personnel. A wide range of applications, from word processing to distributed electronic meeting systems, are integrated into a system with a consistent user interface. PATHFINDER is intended to provide database support for all IOIS applications.

PATHFINDER was developed on an 80386 PC, and eventually will be ported to heterogenous hardware and operating systems. Oracle was chosen as the DBMS because of its ability to make dynamic queries. C was chosen as the interface language to achieve compatibility with Oracle's Pro C pre-compiler, which allows the dynamic queries through SQL calls embedded in C programs. PC Scheme with SCOOPS (Scheme Object-Oriented Programming System), a LISP dialect, was chosen for the knowledge base implementation because of its object-oriented features and because of the authors familiarity with it.

The current prototype allows users to navigate through a relational database, determine related entities, and make queries involving joins of up to three relations (joins of more than three relations can be done and will be implemented later). The KB requires no modification if fields are added or deleted in the database. If the database schema is changed, the KB is modified using a high level tool written in Scheme that creates new KB

objects and stores them in files; when the system is started, these objects are automatically loaded into PATHFINDER's knowledge base.

4.1 System Architecture

PATHFINDER can be characterized as a tightly-coupled system [4, 5] and also fits Al-Zobaidie and Grimson's[5] definition of a type 3c deductive database (inter-system communication with interfacing routines lying between the user, KB, and DBMS). Figure 1 shows a high level view of PATHFINDER's architecture, and illustrates that the interface is the communications link between the knowledge base, database, and system users and administrators. Users are required to go through the knowledge base to access the database; the database and knowledge base administrators can access the database or knowledge base directly through the interface to make system modifications. The primary use of database facts returned to the knowledge base has been to supply display and search field names; database query results are returned directly to the user via the interface.

Oracle's pre-compiler, Pro C, enables Oracle calls to be embedded within C programs. Pro C also provides for "Dynamic SQL", which allows dynamically defined SQL statements (i.e. statements unknown at compile time) to be executed. Four levels of Dynamic SQL are available, distinguished by incrementally-increased query flexibility. The simplest Dynamic SQL program requires most of a SQL call to be anticipated in advance and coded into the program; the most complex, used by PATHFINDER, allows any SQL call to specified entirely at runtime.

4.2 Interface

4.2.1 Functions PATHFINDER's first menu displays high-level database object names representing specific query topics, and prompts the user to select names of topics involved in a query (Figure 2-1). The user is allowed to choose several names from each menu, and may sometimes choose a group of unrelated names (topics). If this happens, an error message is displayed and the system backs up to the previous state. If a query can be made using the selected name or combination of names, the user chooses SELECT SEARCH/DISPLAY FIELDS and proceeds with the query (Figure 2-2), or when available, SELECT MORE CRITERIA, to add more names.

If the user chooses SELECT SEARCH/DISPLAY FIELDS, the system dynamically queries the database to determine the relevant fields, and allows the user to specify display fields and search conditions (Figures 3-1 and 3-2). The text of the resulting query is then

High Level Architecture of PROPHET

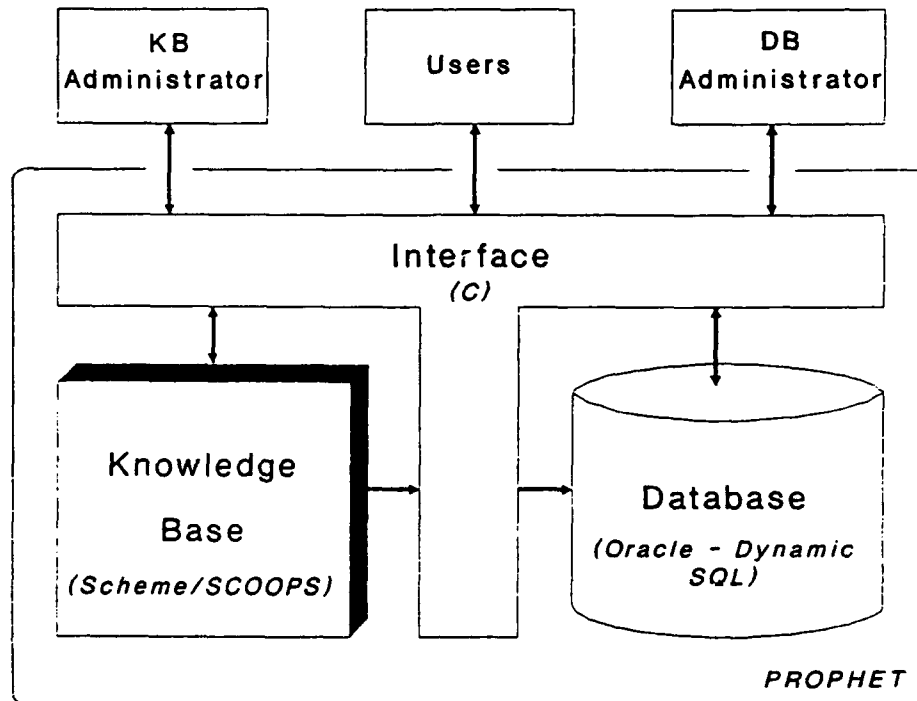


Figure 1

displayed (Figure 4-1), the query is run, and the result is shown in a scrollable window (Figure 4-2). The initial menu is then re-displayed.

If the user chooses to add more object names, all remaining related objects are displayed. He or she may continue to select related objects as long as any are available, or may specify to select display/search fields and then run a query. The user is always allowed to make a new query or quit the system.

4.2.2 Components The interface consists of two high-level modules, the User/KB Interface and the User/Database Interface (Figure 5). This was necessary because the Oracle DBMS and the window libraries were incompatible; two window libraries were tried.

(1)

Integrated Office Information System
Data Retrieval

Specify Area(s) of Interest:

BUDGET
PROJECT
EMPLOYEE
RESEARCH- AREA
RESEARCH- TECHNIQUE
RESEARCH- TOOL
MAKE NEW QUERY
QUIT SYSTEM

Selections...
BUDGET
PROJECT

Enter - SELECT or REMOVE
F10 - SUBMIT & CONTINUE

F1 - HELP
Esc - QUIT

(2)

Integrated Office Information System
Data Retrieval

Specify An Action:

SELECT SEARCH/DISPLAY FIELDS
SELECT MORE CRITERIA
BACK UP
QUIT SYSTEM

Previous Selections...
BUDGET
PROJECT
Selections...
SELECT SEARCH/DISPL

Enter - SELECT or REMOVE
F10 - SUBMIT & CONTINUE

F1 - HELP
Esc - QUIT

Figure 2

(1)

Integrated Office Information System
Data Retrieval

PROJ-BUDG
Select Fields to Display:

Selected Fields...

PROJ_BUDG.PID
PROJ_BUDG.YEAR

Select Fields

PID
YEAR
AMOUNT
SOURCE
Make New Query
Quit

Enter - SELECT or REMOVE
F10 - SUBMIT & CONTINUE

F1 - HELP
Esc - QUIT

(2)

Integrated Office Information System
Data Retrieval -> Column & Search Conditions

PROJECT
Select Fields for Search:

Selected Fields

PROJ_BUDG.PID
PROJ_BUDG.YEAR
PROJ_BUDG.AMOUNT
PROJECT.CONTRACTOR
PROJECT.START_DATE

Search Conditions

PROJ_BUDG.AMOUNT > '50000'
PROJECT.CONTR = 'U of A'

Search Cond..

PID
TITLE
CONTRACTOR
START_DATE
STOP_DATE
Make New Query
Quit System

Enter - SELECT or REMOVE
F10 - SUBMIT & CONTINUE

F1 - HELP
Esc - QUIT

Figure 3

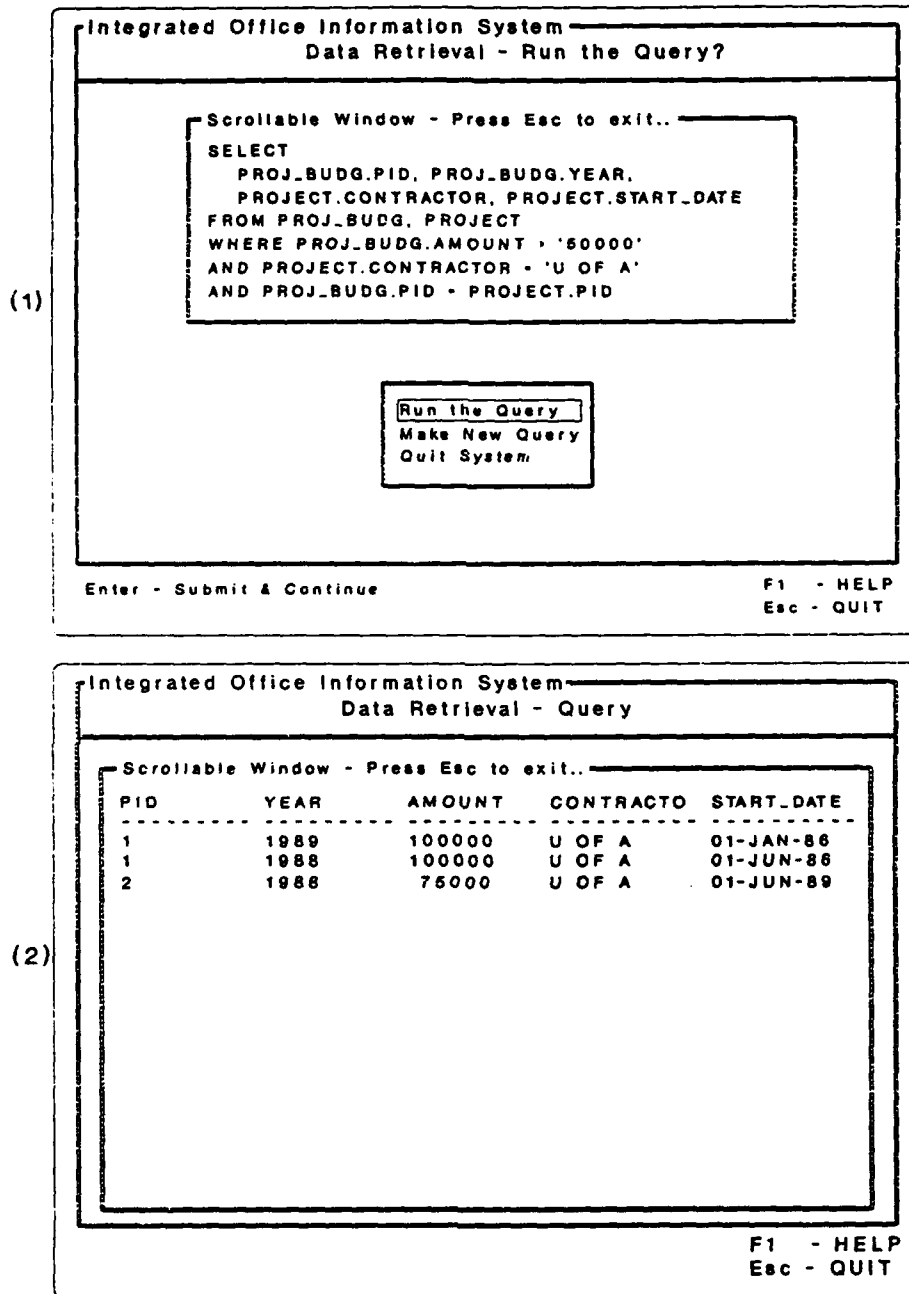


Figure 4

The interface was therefore split into separate types of executable programs - one type reads files created by the knowledge base and then interacts with the user, and the other type accesses the DBMS. C's *spawnl* command (similar to *fork* and *execl*) was used to get from one executable file to another.

Rather than putting all of the User/KB Interface into one executable file, three smaller files were created: *Route*, *Display/Search*, and *Query*. Smaller files load faster from the knowledge base's Scheme DOS-CALL command (equivalent to a *spawnl* with a P-WAIT parameter). Two separate executable files were created for the User/Database Interface.

Scheme's object-oriented functions conflicted with Oracle when they were loaded into extended memory. This problem was resolved with only a slight performance penalty by running Scheme in the lower 640 KB of memory.

4.3 Database Design and Implementation

The current IOIS prototype is designed for the office of AIRMICS, the IOIS project's funding agency. PATHFINDER was therefore designed according to a subset of their database specifications. AIRMICS is an information systems research office of the United States Army. One of their tasks is to review research proposals, fund projects that cover topics relevant to their current goals, and oversee these projects. Employees at AIRMICS include researchers, managers, and staff support personnel. When a project is approved for funding, a manager and researchers may be assigned to it. Every project falls into a single Research Area (such as Office Automation); projects may employ several Research Techniques (such as case study, survey, software engineering, etc.) and Research Tools (such as KEE, LISP, Excelerator, etc.). Researchers and managers specialize in certain Research Areas, Techniques, and Tools. Further, Research Areas correspond to certain Research Techniques and Research Tools, and vice-versa. Every project has a specific budget; AIRMICS' total budget consists of their Operations Budget plus the total of all of the project budgets.

The database schema was designed using both the Structured Object Methodology (SOM)[11] and the ER Model[12]. SOM was developed by Higa[11] as a graphic method of designing database schemas by showing hierarchical relationships. This method requires the creation of two diagrams, the Initial SOM and Final SOM. The Initial SOM presents the logical relations between entities (Figure 6); the Final SOM represents the logical file structure (Figure 7). Rules similar to those used to generate files from an ER Model can be used generate a Final SOM from an Initial SOM. In general, one-to-one relationships

Interface Components

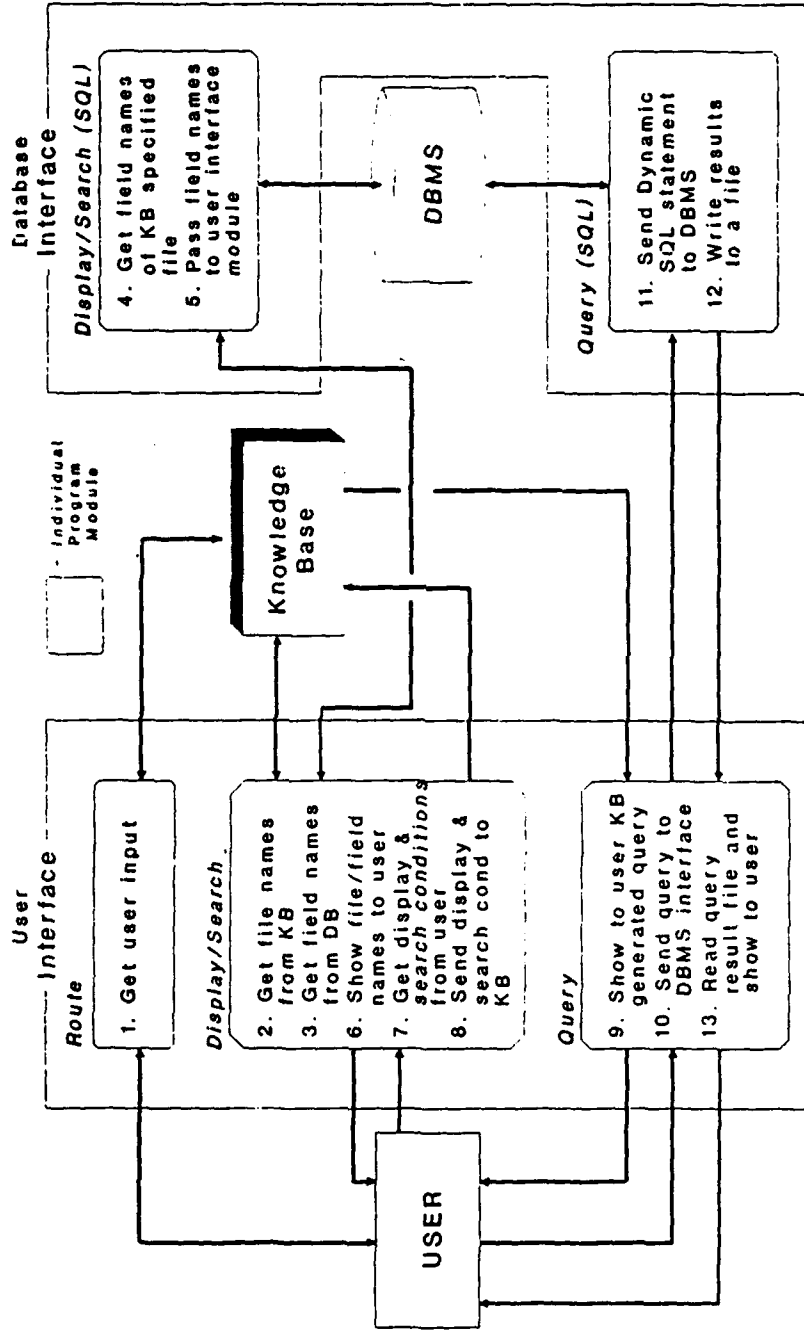


Figure 5

generate one file, one-to-many relationships generate two files, and many-to-many relationships generate three files [13]. The resulting database schema is in third normal form. (A more detailed description of SOM is in [14]). Although we were initially more familiar with the ER Model, SOM was easier to translate into KB objects and was easier to follow as relationships became more complex. Figures 8 and 9 show ER diagrams comparable to the SOM diagrams and are included for comparison.

4.4 Knowledge Base Design and Implementation

The components of the Knowledge Base (KB) are shown in Figure 10, and the functions of each component are explained below.

4.4.1 KB-Objects An instance (object) of KB-Objects exists for each possible combination of database entity names that a user may select to be used in a query. These objects are a unique type of object called a *par-set*[15]. These objects have methods that allow all instances of the objects to be evaluated concurrently. This property is necessary in this application because when the user selects a desired combination of entity names, the *KB-Controller* sends a message to each KB-OBJECT asking if it is the requested object. In a large data base with several entities, hundreds of entity-combination objects can potentially exist. Concurrent evaluation is necessary to make system response time acceptable.

Each of these objects have the following instance variables that uniquely identify them, determine the database structure, and provide query knowledge:

<i>Determinant-List</i>	-	a list of object names that uniquely identify the object
<i>Child-List</i>	-	a list of objects directly related to the current object
<i>Data-Files</i>	-	a list of the database file names related to the object
<i>Keys</i>	-	a list of the keys of the files specified in the <i>Data-Files</i>
<i>Link-File</i>	-	a list of the linking files related to the object; for example, in the object PROJECT-EMPLOYEE, data files PROJECT (with key PID) and EMPLOYEE (with key SSN) are linked by file PROJ-EMP (with composite key PID and SSN)

CONCEPTUAL DATABASE SCHEMA (Initial SOM)

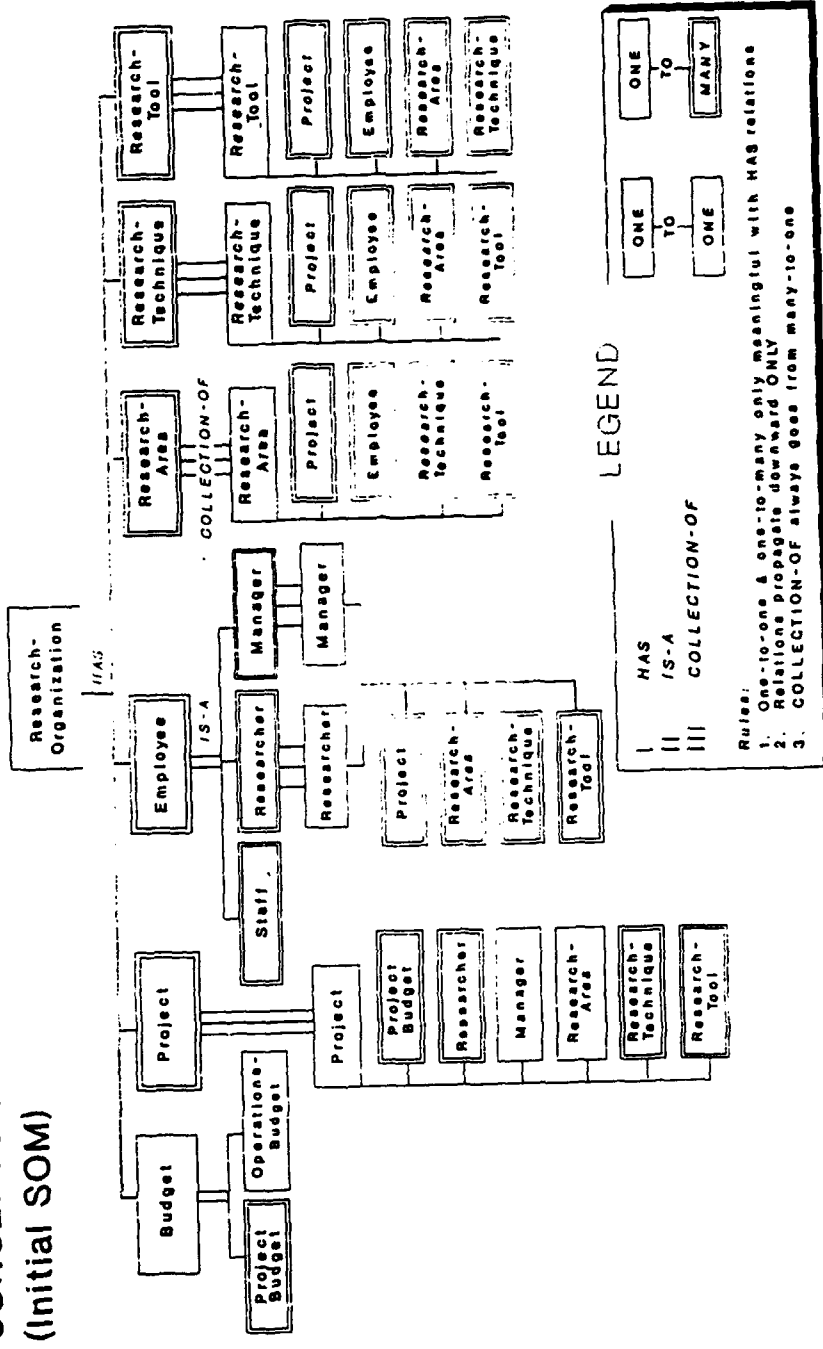


Figure 6

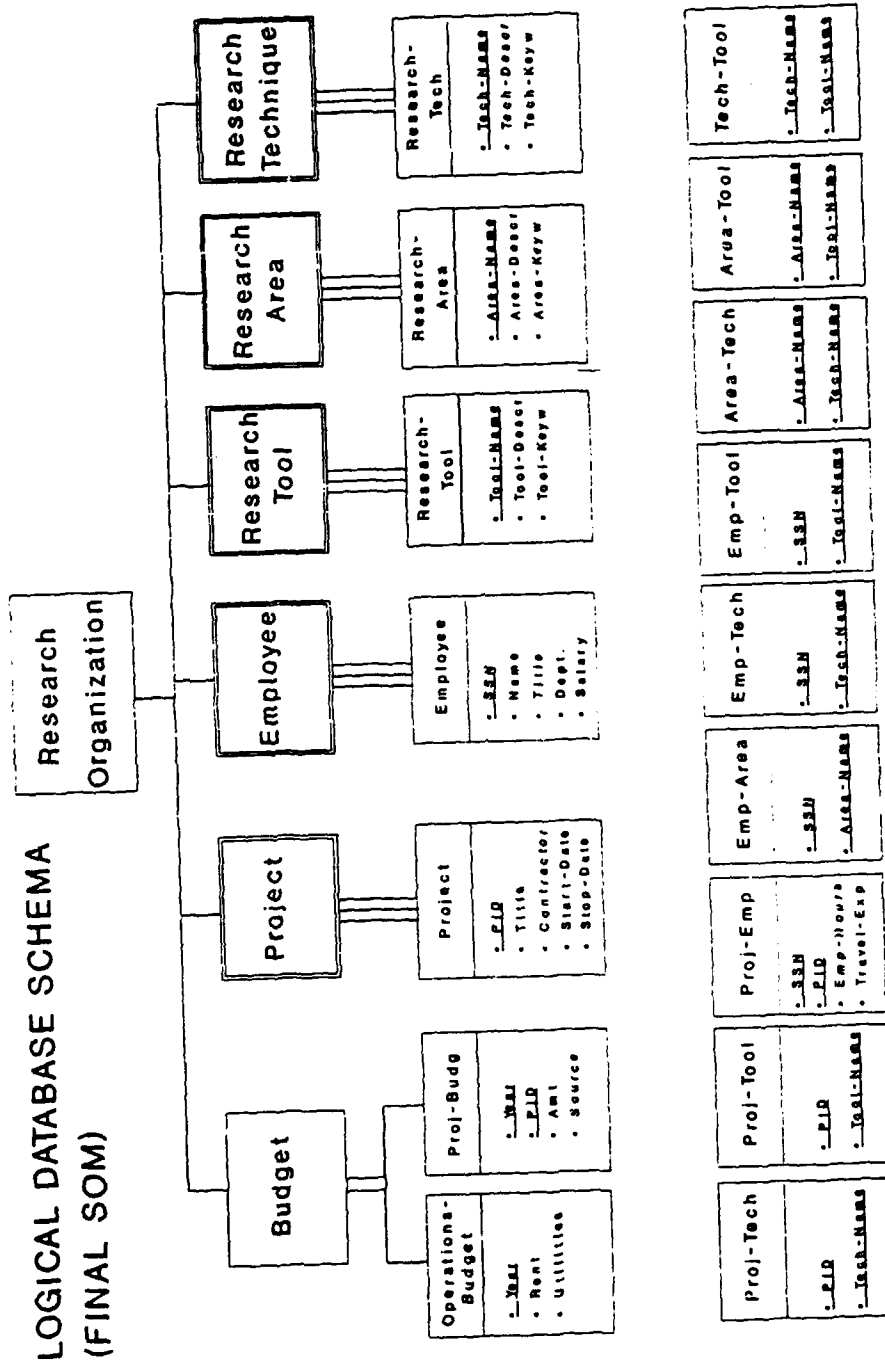


Figure 7

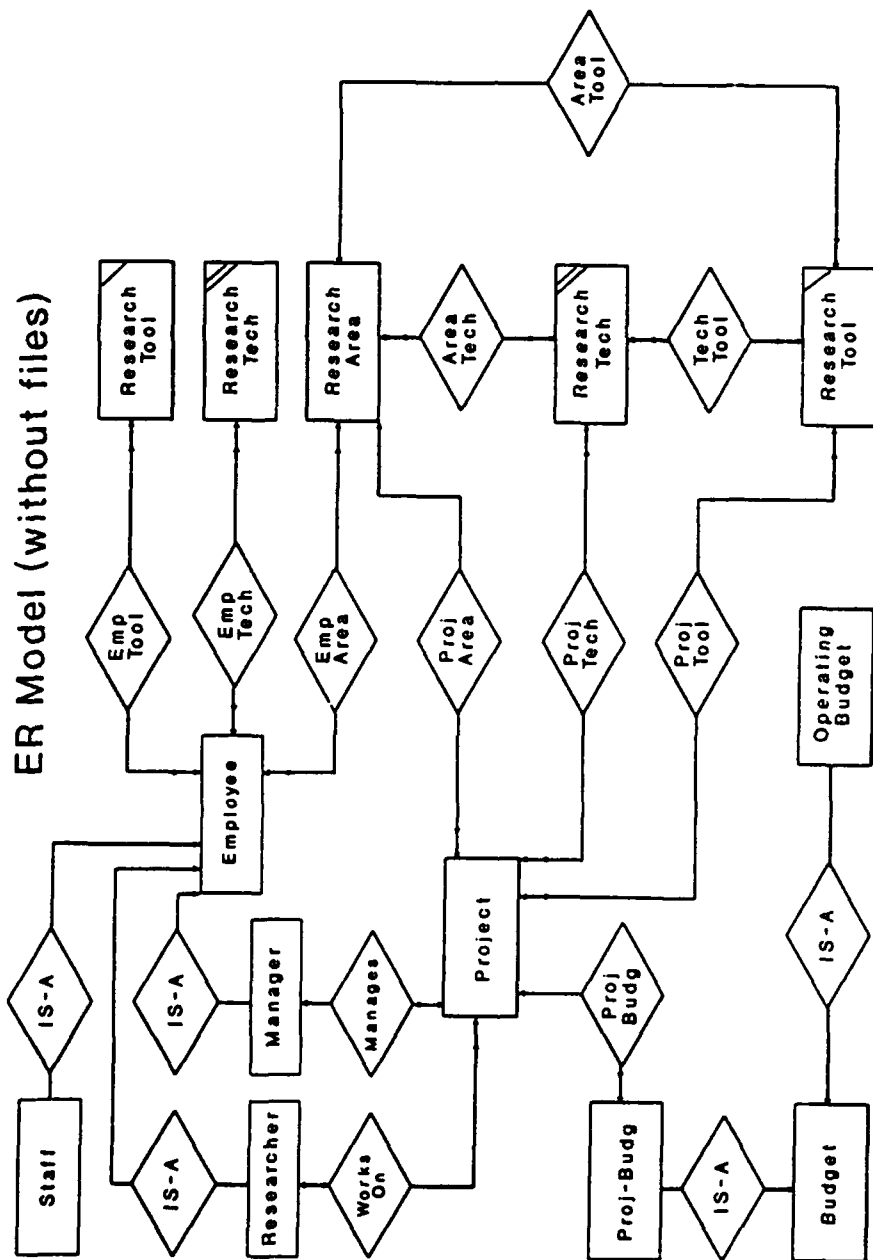


Figure 8

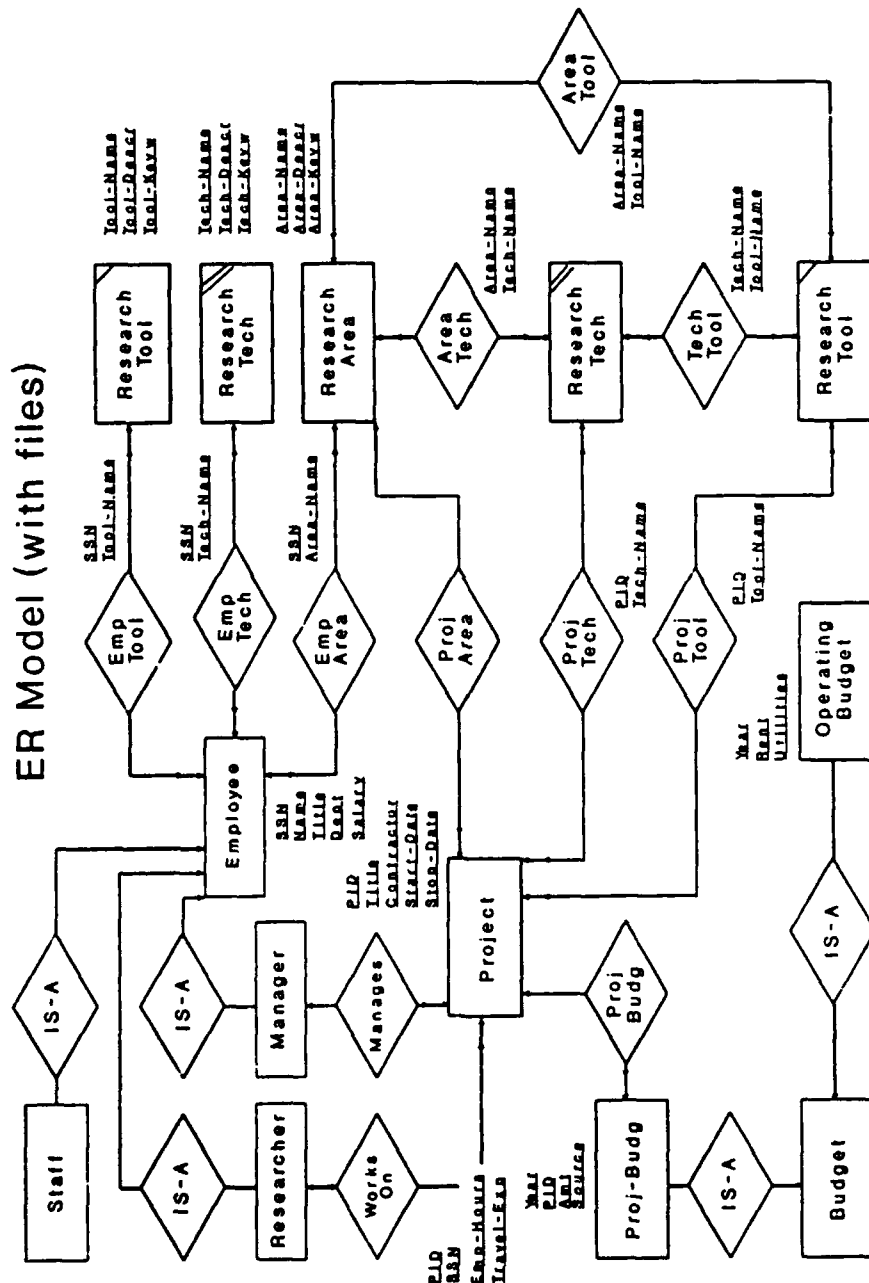


Figure 9

KB Components

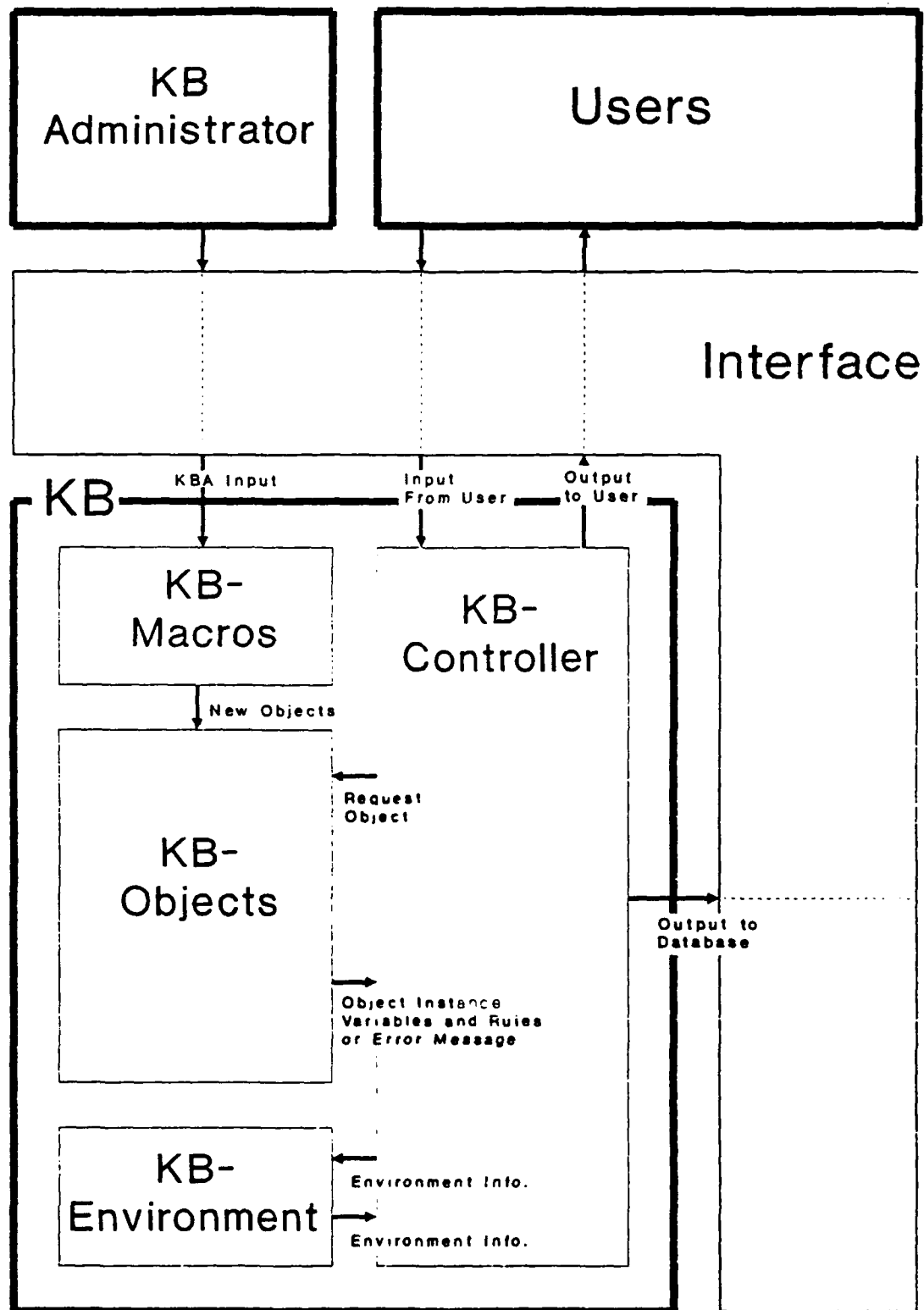


Figure 10

Each KB-Objects also contains another par-set object consisting of a list of rules that determines the object's current position in the inferencing sequence and, when fired, carries out the appropriate action. A summary of rule conditions and actions is as follows:

<u>Condition</u>	<u>Action</u>
Object Initially Selected	Send menu items SELECT SEARCH/DISPLAY FIELDS, get MORE CRITERIA, BACK-UP or QUIT to interface
User chooses SELECT SEARCH/DISPLAY FIELDS	Send database file names to interface; interpret them, determine type of query, get the data file keys if necessary, and assemble the query
User chooses to get MORE CRITERIA	Send object's Child-List to interface

The hierarchical nature of the SOM translates easily into these objects representing

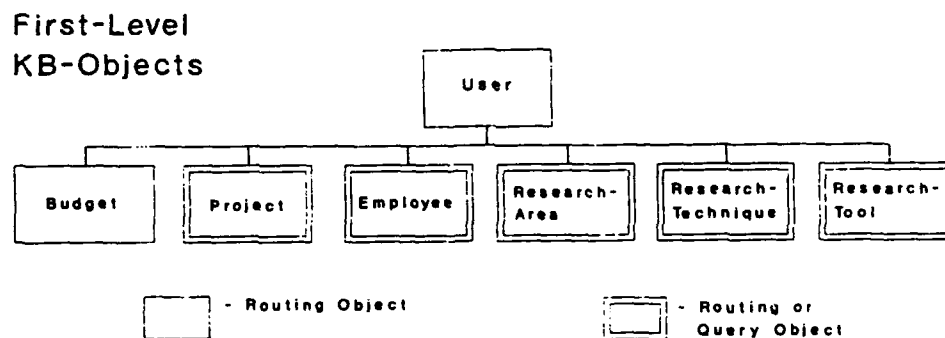


Figure 11

user-defined queries. The first level of KB-Objects (Figure 11) was created to represent the first-level objects on the Initial SOM. For these first-level objects, direct queries can be made only through objects that correspond to a single database file. From the Final SOM

(Figure 7), this includes all first-level objects except *BUDGET*¹. At this point, two types of KB-Objects emerge: Route-Only-Objects, and Route-or-Query-Objects.

Next, additional objects were created to represent the expansion of the first level objects to include all possible combinations of related objects that might be used when making a query. The Initial SOM shows database object relationships hierarchically, and is used to determine the next level of objects. For example, the expansion of related object-name-combinations for *BUDGET* includes *BUDGET-PROJECT*, *BUDGET-OPERATIONS*, and *BUDGET-PROJECT-OPERATIONS*, since *PROJECT* and *OPERATIONS* are *BUDGET*'S only children. Objects resulting from *PROJECT-BUDGET* include combinations of itself with the children of *PROJECT* (*RESEARCHER*, *MANAGER*, *RESEARCH-AREA*, *RESEARCH-TECHNIQUE*, and *RESEARCH-TOOL*) less *PROJECT-BUDGET* itself, and all possible combinations of these objects. The complete expansion of *BUDGET* is shown in Figures 12 and 13. This expansion reveals a third type of Name-Combination object: the Query-Only-Object. No further expansion is possible beyond this, since no more related database objects exist. Expansion of the remaining first-level objects is completed in a similar manner.

The different types of KB-Objects are differentiated by the values of their instance variables: a Route-Only-Object has no Data-Files, and a Query-Only-Object has an empty Child-List.

A unique instance of KB-Objects, the User-Object, was created to initialize the state variables and the stack that saves environments, and start the inferencing process.

4.4.2 KB-Controller The KB-Controller is the module that coordinates the actions of the other modules in the knowledge base. It interprets user inputs through the Interface through three methods. *Get-Input* assembles the object name combinations chosen by the user, and then asks all KB-Objects if their Determinant-List matches this list. If a match is found, that object's rules are used by the KB-Controller for the next forward-chaining sequence. The object's rule conditions are tested against the present system state. If a condition is satisfied, the selected rule is fired; these rules evoke various interface programs and pause the KB. The interface program prompts the user to input further data, and the cycle is repeated. If no match is found, an error message is given, and the prior

¹ When a user selects *BUDGET*, he or she must further specify *PROJECT*, *OPERATIONS*, or both, to make a query. However, if *PROJECT* is chosen first, it is possible to either run a query immediately or to be routed to related objects.

KB-Object Combinations Under Budget

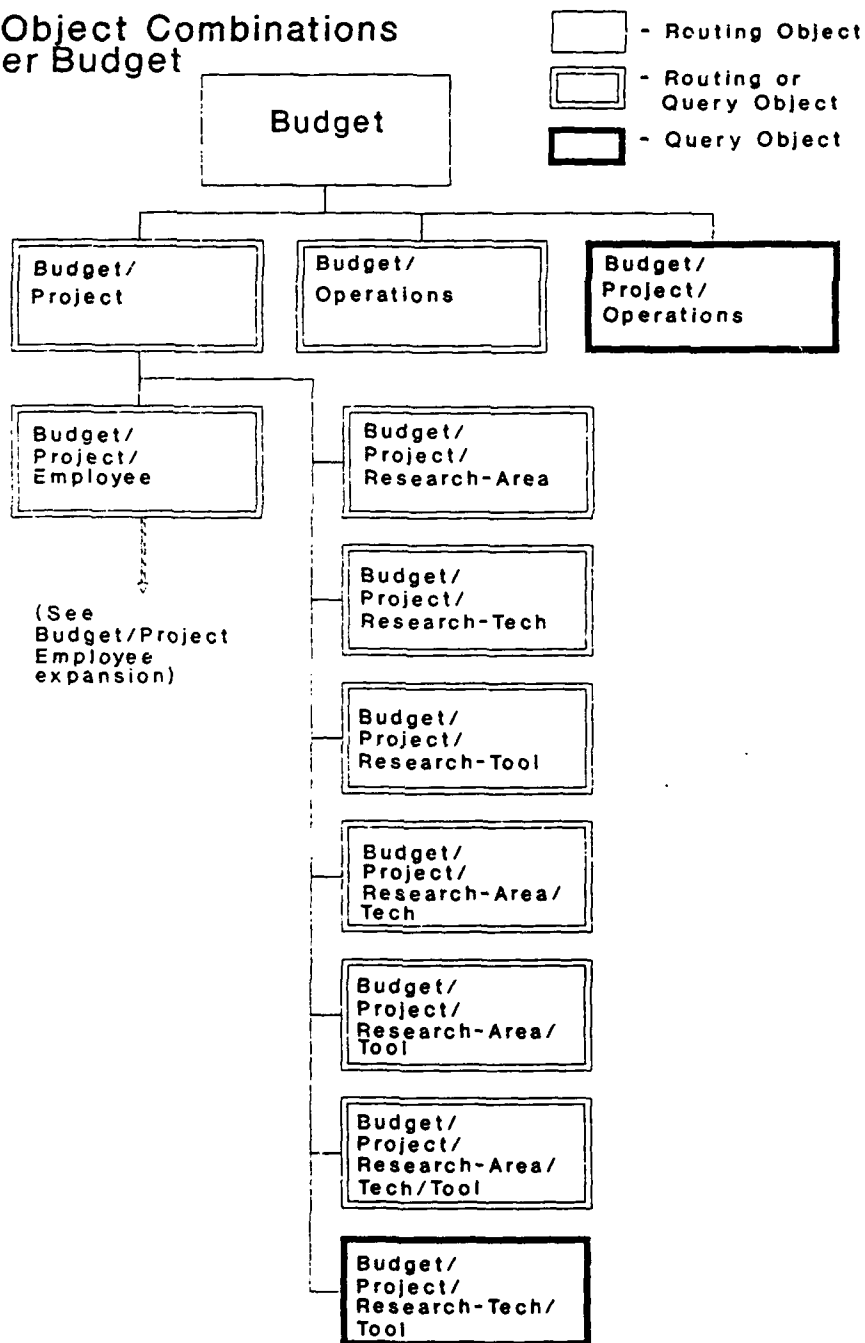


Figure 12

KB-Object Combinations Under
Budget/Project/
Employee

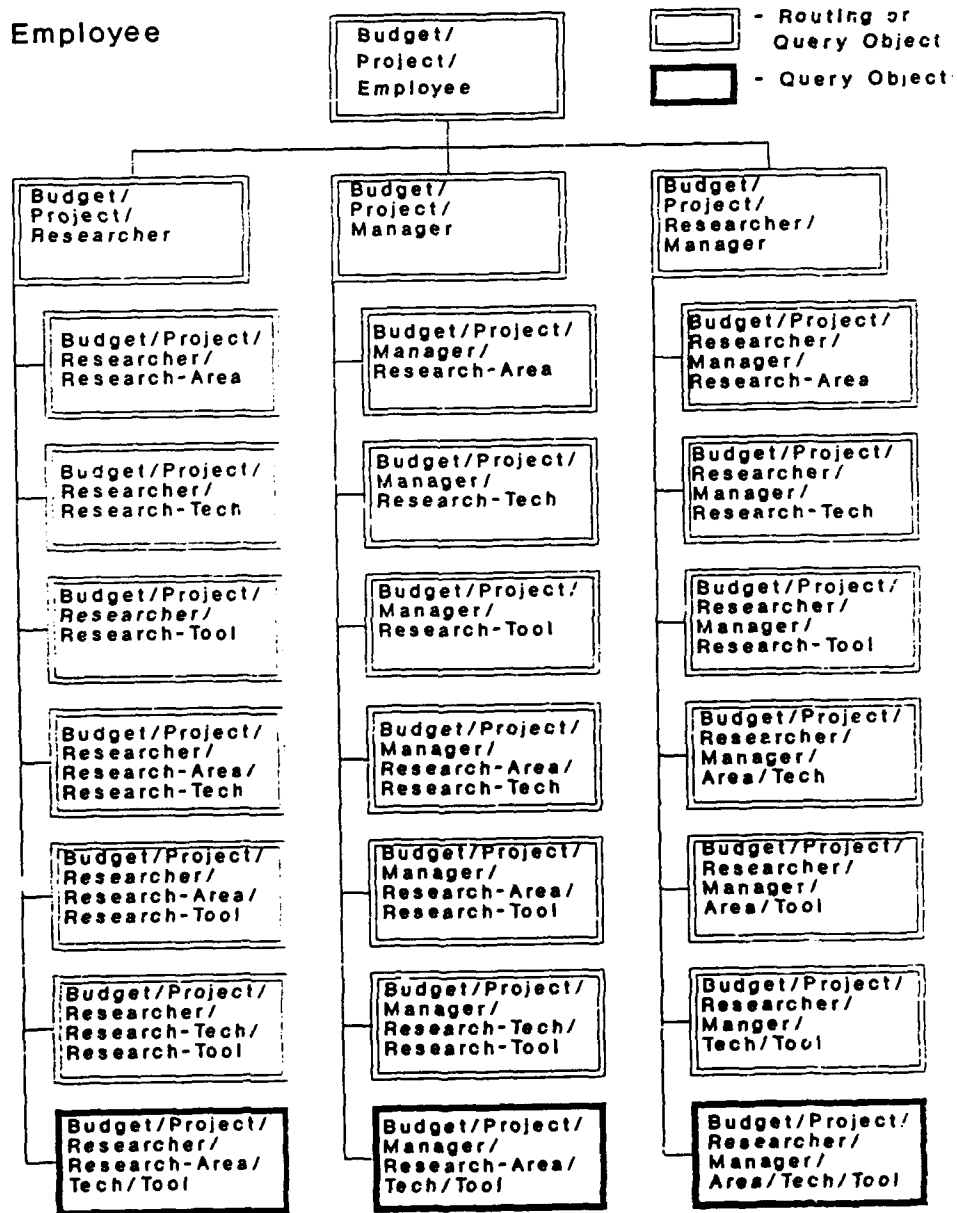


Figure 13

environment, stored in the *KB-Environment*, is restored.

Get-Display-Input retrieves the display file and field names chosen by the user, and assembles them into SQL syntax to be inserted later into the query. *Get-Search-Input* retrieves the search file and field names chosen by the user, and puts them in a SQL search statement consisting of the search file name, followed by all search statements associated with it, followed by the next search file name, etc.

4.4.3 KB-Environment The KB-Environment maintains a stack of state variables defining all environments created during a single query-building session. This stack is cleared at the beginning of each new query cycle, and an environment is saved immediately before the firing of a rule. If the user enters an invalid (unrelated) combination of keywords, an error message is given, and the previous environment is restored. Previous environments are also available to the user through the "BACK UP" command on the system menus.

4.4.4 KB-Macros A macro was written to define each KB-Objects instance; this macro calls a second macro that creates each instance's rule-list. The first macro is evoked by a single command containing the macro name followed by its arguments, entered either on the SCHEME command line or stored in a file that is then executed.

A portion of the code that defines the new object and creates one of its rules is as follows:

```
(macro make-leaf-obj (lambda(e)
  (let* (
    (obj-name      (list-ref e 1))
    (obj-d-list    (list-ref e 2))
    (obj-child-list (list-ref e 3))
    (obj-file-name (list-ref e 4))
    (df-obj        (list-ref e 5))
    (keys          (list-ref e 6))
    (link-file     (list-ref df-obj 2))
    (outfile       (open-output-file obj-file-name))
    (clause        '())
    (rule-name     '())
    (rule-count    1)
  )

  ;; define object
  (set! clause
    '(define (eval obj-name) (make-instance kb-objects
      'name      ,obj-name
```

```

'd-list      ,obj-d-list
'child-list  ,obj-child-list
'df-obj      ,df-obj
'keys        ,keys
'link-file   ,link-file
)))
(write clause outfile)

;;; define rule
(set! clause
  '(make-obj-rule
    'name ,rule-name
    'condition
      '(and (eq-mem? user-list ',(eval obj-d-list))
            (equal? run-query '())
            (equal? more-cri '())
            (equal? query-spec '()))
    'action
      '(begin
        (set! header "Specify An Action:")
        (if(not(equal?(send,(eval obj-name)get-child-list)'(EMPTY))))
        (set! menu-choices
          '(select-search/display-fields select-more-criteria))
        ;; else
        (set! menu-choices '(select-search/display-fields))
        );end if
        (write-to-file header menu-choices)
        (dos-call "read.exe" (string-append "mcnu.txt "
          (convert-to-string user-list)))
        (send kb-translator get-input))))
(write clause outfile)

```

A sample macro call is:

```

(make-leaf-obj 'EMPLOYEE '(EMPLOYEE) '(RESEARCHER MANAGER STAFF) "EMP.S"
'(EMPLOYEE) '(SSN))

```

This command creates an instance of KB-Objects named EMPLOYEE, with the following instance variables:

Determinant-List	(EMPLOYEE)
Child-List	(RESEARCHER MANAGER STAFF)
Database file	EMPLOYEE
Key	SSN

This object is stored in the file "EMP.S" to avoid having to re-generate it each time the system is started.

5. FUTURE DIRECTIONS

A sample of additional features that can be added to PATHFINDER include:

- * Queries joining four or more database files by using SQL views;
- * Mathematically-derived query results;
- * The ability to generate or validate project budgets by matching user-entered project parameters to previous projects, and comparing related budget items;
- * Error analysis to determine why a query returned no values or unexpected values;
- * Query syntax optimization to minimize retrieval time;
- * A clear (non-SQL) statement of what a potential query will display, presented to the user prior to running the query;
- * Allow the user to compose queries directly, in a more natural language than SQL, and then have the system translate the query into SQL syntax.

6. CONCLUSION

The PATHFINDER architecture is innovative because it is flexible, maintainable, and expandable. It demonstrates a way for novice users to choose from an exhaustive set of database queries without numerous lines of hard-coded and restrictive SQL statements. Due to the dynamic nature of the queries, the knowledge base is independent of the database content, and is easily modified if the database schema is changed. The knowledge base can also be expanded to a higher level of abstraction to incorporate different and more sophisticated types of knowledge.

Pathfinder also demonstrates that object oriented designs provide more than just an easier, more natural way to represent a program. Object orientation allows clear data models to be displayed to end users in an understandable way and improves their access to that data. The potential for improving database and knowledge base representation to both programmers and users by using the techniques described in this paper appear high.

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IOIS SOFTWARE REQUIREMENTS

The implementation of an integrated knowledge base and database for the IOIS has introduced new software requirements. Previously, the only commercial package required to run the IOIS was EXSYS, an expert system shell. Most of the IOIS was coded in "C" and did not require runtime licenses or third party software. A detailed review of IOIS software and costs can be found in "Integrated Office Information System (IOIS) Interim Report" submitted to AIRMICS September 11, 1989.

With the addition of an "intelligent" database, two new packages are now required. Oracle was chosen for the DBMS after discussions with AIRMICS indicated AIRMICS had access to Oracle. EXSYS was not used for the knowledge base because it is not object oriented. Instead a dialect of LISP, PC-Scheme with SCOOPS, was chosen. PC-Scheme provides the power and flexibility of LISP with the addition of the Scheme Object Oriented Programming System.

Scheme provides a good research programming environment, however, it is an interpreted language and must be loaded before running a Scheme application. It is inexpensive, and can generally be found at mail order prices under \$100 (the student version costs less than \$40 and is all that is required to run the prototype - the only restriction is that it cannot be run in extended or expanded memory). PC-Scheme is not a particularly good language to use if the prototype is to be expanded into a full-sized system, however, since programs developed with interpreted languages tend to run slowly (the PC-Scheme knowledge base still runs faster than applications developed with Nexpert - see earlier IOIS reports). It would be easy to translate the PC-Scheme knowledge base using a language such as C++ into a compiled program. Less memory would be required to run the program (the PC-Scheme programming environment would not have to be loaded first) and the resulting program would run faster. A compiled C++ program could also be distributed without the complications of buying extra third party software or runtime licenses.

If the knowledge base must run in a UNIX environment, it would have to be recoded since the UNIX version of Scheme does not offer the SCOOPS enhancement. C++ offers an attractive option for doing this and would maximize portability.